

TWO LV8-SERIES GUARD DROIDS FIGHT ALONGSIDE A Z65 PATROL DROID.



### LV8-Series Guard Droid

A low-cost droid designed to protect its owner and his or her property, the LV8-Series guard droid is a simple combat droid with impressive defensive capabilities. Following the Clone Wars, Baktoid Combat Automata was dismantled and absorbed into the Empire, but many of the engineers that worked for Baktoid fled and went into seclusion, taking their research with them. Following the rise of the Galactic Alliance, these exiles came together to form a new droid manufacturing consortium, which they labeled Baktoid Industrial Systems. Focused less on combat droids and more on creating cutting-edge industrial designs, Baktoid Industrial Systems reestablished the Baktoid brand as a leader in the field of droid engineering.

Unfortunately, many other droid manufacturers were not pleased with the return of Baktoid, and the newly reformed company endured several months of industrial espionage, sabotage, and direct threats from agents of their competitors. To protect their assets, Baktoid Industrial Systems engineered the LV8-Series guard droids and began placing them in key industrial locations to prevent sabotage. The droids were so effective and cheap to produce that Baktoid began mass manufacturing the droids.

Many docking bays use LV8-Series guard droids to protect their hangars from intruders.

LV8-Series guard droids can't be played as droid heroes.

### LV8-Series Guard Droid

CL 4

Medium droid nonheroic 12

**Init** +15; **Senses** Perception +9

**Languages** Basic, Binary

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**Defenses** Ref 20 (flat-footed 17), Fort 12, Will 13

**hp** 30; **Threshold** 12

**Immune** droid immunities

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**Speed** 6 squares

**Ranged** blaster rifle +14 (3d8) or

**Ranged** blaster rifle +12 (3d8) and  
blaster rifle +12 (3d8) or

**Ranged** blaster rifle +9 (3d8) with autofire or

**Ranged** blaster rifle +9 (5d8) with Burst Fire or

**Ranged** blaster rifle +7 (5d8) and  
blaster rifle +7 (5d8) with Burst Fire

**Base Atk** +9; **Grp** +11

**Atk Options** Burst Fire, Dual Weapon Mastery II

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**Abilities** Str 14, Dex 18, Con —, Int 8, Wis 16, Cha 10

**Special Qualities** droid traits

**Feats** Armor Proficiency (light, medium), Burst Fire, Dual Weapon  
Mastery I, Dual Weapon Mastery II, Skill Training (Initiative),  
Weapon Focus (rifles), Weapon Proficiency (rifles)

**Skills** Initiative +15

**Systems** walking locomotion, basic processor, 2 tool mounts, vocabulator

**Possessions** 2 blaster rifles, quadanium battle armor

**Availability** Restricted; **Cost** 9,400 credits